

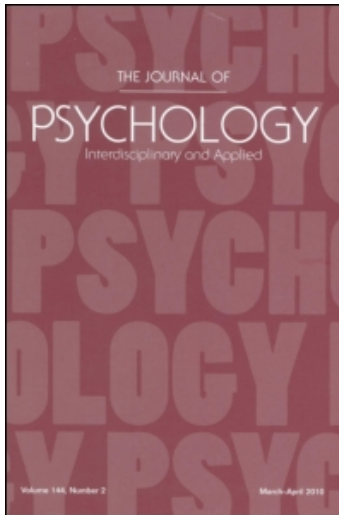
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### Reexamining the Role of the Description of Problem Texts in the Disjunction Effect

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## Reexamining the Role of the Description of Problem Texts in the Disjunction Effect

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**ABSTRACT.** M. Bagassi and L. Macchi (2006) demonstrated that through a pragmatic analysis and consequent reformulation of a task, the certainty vs. uncertainty condition is not a crucial factor to the disjunction effect. In addition, C. Lambdin and C. Burdsal (2007) argued that, given the defining characteristics of a disjunction effect, a between-subjects design does not allow for the conditions necessary for a disjunction effect to occur. In the present study, the authors reexamined the role of text's description in the disjunction effect using a within-subject experimental design rather than a between-subjects design across 3 conditions. The results support M. Bagassi and L. Macchi's conclusion, regardless of whether the information presentation was transparent or not.

**Keywords:** disjunction effect, gambling, sure-thing principle

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THE *DISJUNCTION EFFECT* (Tversky & Shafir, 1992) occurs when one will do X if A occurs and will do X if A does not occur, yet will not do X when the outcome of A is unknown. This form of incoherence violates Savage's (1954) *sure-thing principle* (STP), which is one of the basic axioms of the normative theory of decision making and states that if X is preferred to Y knowing that event A occurred, and X is preferred to Y knowing that A did not occur, then X should also be preferred to Y when it is not known whether A occurred.

Researchers have reported the disjunction effect in a variety of situations, including in the prisoners' dilemma (Croson, 1999; Shafir & Tversky, 1992), two-step gambles (Lambdin & Burdsal, 2007; Tversky & Shafir, 1992), and

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the vacation problem (Tversky & Shafir). However, Kühberger, Komunska, and Perner (2001) failed to detect the effect in both purely hypothetical and real-life gambles. Through a pragmatic analysis of the task and a consequent reformulation of it, Bagassi and Macchi (2006) further demonstrated that the disjunction effect did not depend on the presence of uncertainty. That is, changing the description of problem texts and maintaining the uncertainty condition causes the disjunction effect to disappear and participants to appear coherent in their choices. This result is important because it means that (a) the certainty versus uncertainty condition is not a crucial factor for the disjunction effect and (b) there is room for doubt about the reliability of the disjunction effect.

In addition, Lambdin and Burdsal (2007) argued that, given the defining characteristics of a disjunction effect, a between-subjects design does not allow for the conditions necessary for a disjunction effect to occur. The same person should be asked about the three kinds of conditions: the condition that A occurs, the condition that A does not occur, and the condition that the outcome of A is unknown. Thus, it does not make sense for researchers to claim that anyone violated STP in a between-subjects design. It is unfortunate that Bagassi and Macchi (2006) used a between-subjects design in concluding that the disjunction effect depends on the clues of the texts.

Our intention in the present study was to reexamine the role of the description of problem texts in the disjunction effect using a within-subject experimental design rather than a between-subjects design across the three conditions.

## EXPERIMENT 1

### Method

#### *Participants*

The participants in Experiment 1 were 200 (129 men, 71 women) undergraduate students from Qingdao Technological University in Shandong, China. The mean age of the participants was 19.39 years ( $SD = 1.15$  years).

#### *Procedure*

A two-step gamble problem used by Tversky and Shafir (1992) was presented in questionnaire form in two versions (i.e., original version and simple version). Each version presented the won, lost, and unknown outcomes as separate questions, making for a total of three questions. The order of presentation of the three questions was randomized, and differed on different questionnaires. The original version of the two-step gamble problem was as follows:

Imagine that you have just played a game of chance that gave you a 50% chance to win ¥200 and a 50% chance to lose ¥100. The coin was tossed and you [have won ¥200 / have lost ¥100 / will not know whether you have won ¥200 or lost ¥100 until you make your decision concerning a second, identical gamble]. You are now offered a second identical gamble. Would you:

- Accept the second gamble
- Reject the second gamble

In line with Bagassi and Macchi's (2006) manipulation, the simple version was the same as the original version except that we did not include the underlined text in the unknown condition. Each of approximately half of the participants was randomly assigned to respond to either of the two versions.

## Results and Discussion

According to Lambdin and Burdsal (2007), only those individuals who made the same decision in both won and lost outcomes are relevant. This is because if a participant accepted the second bet in the won outcome but rejected it in the lost outcome (or vice versa), we cannot know whether this subject would violate STP or not. The data collected in Experiment 1 showed that nobody rejected the second bet in both won and lost outcomes, so we discuss only the 70 participants (33 original version, 37 simple version) who accepted the second bet in both won and lost outcomes. In the original version, of the 33 relevant participants, 17 did not violate STP (i.e., accepted in all three outcomes), and 16 did violate STP (i.e., accepted in the won and lost outcomes, but not in the unknown outcome). We conducted a binomial test ( $p > .05$ ) and a chi-square test,  $\chi^2(1, N = 33) = .03, p > .05$ , which supported the conclusion that chance alone determined whether participants adhered to or violated STP. According to Lambdin and Burdsal, if the number of participants who adhere to STP is well within what would be expected because of chance alone, then it cannot be claimed that STP is obvious and, therefore, STP is violated as a normative principle. Thus, regarding the original version of the questionnaire a disjunction effect occurred. In the simple version of the questionnaire, of the 37 relevant participants, 25 did not violate STP, and 12 did. STP was adhered to as a normative principle, binomial test  $p < .05$ ,  $\chi^2(1, N = 37) = 4.568, p < .05$ , thus the disjunction effect was not found.

## EXPERIMENT 2

It is possible that we did not find the disjunction effect because of transparency (i.e., all three outcomes were presented to the same person simultaneously). According to the transparency hypothesis (Tversky & Kahneman, 1986; Tversky & Shafir, 1992), STP tends to hold when its application is transparent, though some researchers (e.g., Bonini, Tentori, & Rumiati, 2004; Li, 1994; Li & Adams,

1995) have argued that this is not true. We designed Experiment 2 to examine the role of transparency in the disjunction effect.

## Method

### *Participants*

The participants in Experiment 2 were 123 (83 men, 40 women) undergraduate students (59 assigned to the original version, 64 assigned to the simple version) from the same university. The mean age of the participants was 19.51 years ( $SD = 1.19$  years).

### *Procedure*

Participants were first presented with the won outcome of the two-step gamble problem, 1 week later were presented with the lost outcome, and, 8 days after that, were presented with the unknown outcome. We embedded these problems among several other questions so that the logical relation among the three outcomes would not be transparent.

## Results and Discussion

The resulting data showed that nobody rejected the second bet in both won and lost outcomes, so we discuss only the 50 participants (19 original version, 31 simple version) who accepted the second bet in both won and lost outcomes. In the original version, of the 19 relevant subjects, 9 did not violate STP and 10 did. Thus, STP was violated as a normative principal, binomial test  $p > .05$ ;  $\chi^2(1, N = 19) = .053$ ,  $p > .05$ , and the disjunction effect was found. In the simple version, of the 31 relevant subjects, 22 did not violate STP and 9 did. Thus, participants generally adhered to STP, binomial test  $p < .05$ ;  $\chi^2(1, N = 31) = 5.452$ ,  $p < .05$ , and the disjunction effect was not found.

## GENERAL DISCUSSION

Tversky and Shafir (1992) attributed the phenomenon of the disjunction effect to a lack of clear reasons for accepting an option when participants are under uncertainty. However, the present findings, which we obtained by applying a within-subject design, support Bagassi and Macchi's (2006) conclusion that the disjunction effect depends not on the presence of uncertainty, but on the description of problem texts. This is true regardless of whether the information presentation was transparent or not. The fact that the disjunction effect was not intrinsically connected with the uncertainty condition led us to doubt that a lack of clear reasons was responsible for the alleged violations in disjunctive

conditions. In comparison with the hypothesis focusing on a lack of clear reasons, we found the hypothesis centered on the description of problem texts to be more likely to fit the data gathered in disjunctive conditions in investigating STP.

#### AUTHOR NOTES

**Yan Sun** is a PhD candidate at the Institute of Psychology, Chinese Academy of Sciences. His current research focuses on decision-making bias in choice. He is also interested in risky and intertemporal decisions. **Shu Li** is a professor at the Center for Social & Economic Behavior, Institute of Psychology, Chinese Academy of Sciences. His research interests are in the area of behavioral decision making. **Yan-Mei Li** is an associate professor at the Center for Social & Economic Behavior, Institute of Psychology, Chinese Academy of Sciences. Her research interests are in the area of social psychology.

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